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Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice. Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.



- 5 a. Write an algorithm of greedy method control abstraction for the subset paradigm. (06 Marks)
 - b. What is spanning tree? Explain the Prim's algorithm for constructing a minimum spanning tree for the weighted connected graph. (08 Marks)
 - c. Apply the dijkstra's algorithm for single source shortest paths for the given graph and assume vertex 'A' as source (Fig. Q5 (c)) (06 Marks)



6 a. (i) Construct a Huffman code for the following data:

		<u> </u>				
Character	А	В	C	D	-	
Probability	0.4	0.1	0.2	0.15	0.15	

- (ii) Encode the text ABACABAD using the code of Q(i).
- (iii) Decode the text whose encoding is 100010111001010 in the code of Q(i). (10 Marks)
 b. Construct a heap for the list 2, 9, 7, 6, 5, 8 by bottom up algorithm and how efficient is this algorithm in the worst case? (10 Marks)
- 7 a. Apply the dynamic programming algorithm for constructing an optimal binary search-tree for the following data set :

Key	А	В	C	D
Probability	0.1	0.2	0.4	0.3

- (10 Marks)
- b. Solve the all pairs shortest path problem for the diagram with the following weight matrix:

0	2	∞	1	8
6	0	3	2	∞
∞	∞	0	4	8
∞	∞	2	0	3
3	8	∞	∞	0_

(10 Marks)

8 a. Compute the optimal tour of the given directed graph using dynamic programming (10 Marks) (10 Marks)





b. Apply the bottom-up dynamic programming algorithm to the following instance of the knapsack problem.

1	1		
Item	Weight	Value	
1	2	\$12	
2	1	\$10	Capacity $W = 5$
3	3	\$20	
4	2	\$15	

(10 Marks)

- 9 a. Explain how the board's symmetry can be used to find the second solution to the 4-Queen problems. (06 Marks)
 - b. Apply backtracking to the problem of finding a Hamiltonian circuit in the following graph (Fig. Q9 (b)) (08 Marks)



- c. Write a pseudocode of the backtracking algorithm.
- 10 a. Construct and draw the state space tree of the backtracking algorithm applied to the instance $A=\{3, 5, 6, 7\}$ and d=15 of the subset problem. (10 Marks)
 - b. Solve the following instance of the knapsack problem by FIFOBB algorithm.
 - n = 4 (P₁, P₂, P₃, P₄) = (10, 10, 12, 18) W₁, W₂, W₃, W₄ = (2, 4, 6, 9) M = 15

(10 Marks)

(06 Marks)

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